

## ■ Introduction to *Mathematica*. Volume I - Mathematics

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△ Please deactivate **NUM-Lock**.

△ Proceed by copying the expressions into *Mathematica*. Press **SHIFT****RET** together to **evaluate** the expressions. Vary the input.

△ When you receive weird error messages upon evaluation, although your input seems correct, use the menu item **Kernel → Quit-Kernel** to reset the memory of *Mathematica* and start evaluation from the beginning.

First, we perform a **derivation**, define the **value** of a **variable**, a **list** and a **mathematical function**  $f : \mathbb{R}^2 \rightarrow \mathbb{R}^3$ .

◊ use **CTRL****2**, **CTRL****-**, **CTRL****^** to create expressions as  $\sqrt{2}$ ,  $x_2$ ,  $4^{10}$  (alternatively use the icons on the palettes at the side)

◊ for greek letters  $\pi$ ,  $\alpha$ , etc. use sequences like **ESC****p****i****ESC**, **ESC****a****ESC**      ◊ the imaginary unit is **ESC****i****ESC**

```
12 + √6 - D[Sin[x] x^3, {x, 2}]
myVar = 47!
myList = {7, Sin[π/3], -√23, 4^10, a, x1, 2 + 4 i, {2, 99}}
myF[x1, x2] = {(R + r Cos[x2]) Cos[x1], (R + r Cos[x2]) Sin[x1], r Sin[x2]}
myEqs = 3 + x - 4 x^3 == 0      (*SHIFTRET*)
```

Upon **evaluation**, the definitions are **memorized** by *Mathematica*. We work with **myVar**, **myList**, etc. in the sequel. We **solve** for unknowns, convert to **numerical** values and **substitute** a coordinate into the function.

◊ **Re** gives the real part of a complex number      ◊ the right arrow → is dumped upon the combination **ESC**→**ESC**

◊ the appearance of /. reminds us of the λ in λ-calculus, /. represents a substitution

```
N[myList]
myF[x1, x2] /. {x1 → 44}
mySol = Solve[myEqs, {x}]
Re[x] /. mySol
```

Explicit math: **Sums, integrals, derivatives, limits, Taylor-expansion.**

◊ for ∞ use the sequence **ESC****inf****ESC**

```
{Sum[k^2, {k, 1, ∞}], k^-8, Integrate[Cosh[t], t], Integrate[Exp[-λ t], t]
D[x2, myF[x1, x2]]
Limit[myVar Sin[x] / x, x → 0]
Series[Cosh[x], {x, 0, 8}]
```

Lets produce some **graphics**. ▲ Why do we substitute values for R and r in the third example?

```
Plot[{Sin[3 t], t^2, Cosh[t], 4 - t}, {t, 0, 2}]
Plot3D[Abs[Gamma[x + i y]], {x, -5, 3}, {y, -1, 1}, PlotPoints → 50]
ParametricPlot[{t Cos[2 t], t Sin[t]}, {t, 0, 2 π}]
ParametricPlot3D[Evaluate[myF[x1, x2] /. {R → 2, r → 1}], {x1, 0, 2 π - 1.5}, {x2, 0, 2 π - 1}]
ContourPlot[Cos[x y], {x, -5, 5}, {y, -5, 5}, {PlotPoints → 30, ContourLines → False}]
```

Implicit math: **Solve** systems of **non linear equations**, **differential equations**, and **simplification**.

▲ activate the help browser with **SHIFT****F1** and look up commands like **DSolve**.

```

mySol = Solve[{y^2 == x^3 - x + 1, 2 y == -3 x}]
MatrixForm[N[mySol]]

Eliminate[{x == 3 y^2 + b, y x == b}, {y}]
{Solve[{1/a == 1/c}, {a}], Reduce[{1/a == 1/c}, {a}]}
myY = DSolve[
  {y1'[x] == y1[x] + y2[x], y2'[x] == x Sin[x] + 3 y1[x], y1[0] == a}, {y1[x], y2[x]}, x]
FullSimplify[myY]
Simplify[Log[a b] == Log[a] + Log[b], {0 < a < b}]
ListPlot[{Re[x], Im[x]} /. #1 & /@ NSolve[{x^25 + 7 x^21 - 3 x^12 + 7 x^11 + 4 x^8 - 10 x^5 == 1}, {x}]]

```

Various functions concerning **numbers** and **polynomials**.

```

N[π, 80]
BernoulliB[#1] & /@ Range[18]
FactorInteger[Prime[1000]^2 Prime[2000] Prime[3000]]
LegendreP[4, x]
PolynomialGCD[(1 - x)^2 (1 + x)^2 (2 + x), (1 - x) (2 + x) (3 + x)]

```

Basics in **linear algebra**: determinant, inverse, matrix/vector multiplication, eigensystem.

♀ to enter a matrix, place your cursor between two round brackets, like this: (:), then ...

- keep hitting **CTRL****ENTER** to add rows      • keep hitting **CTRL**, to add columns.

Use the **TAB** key to toggle between the empty spots □

```

myM = ( a   b
         c   0 )
myM. {d, e}
{d, e}.myM
myI = Inverse[myM]
MF = MatrixForm
myI // MF
myI. {d, e} - LinearSolve[myM, {d, e}]
#1 + #2 x & [6, 7]
myB = Array[#1 (#2 + a #1) &, {3, 3}]
myB // MF
Eigenvalues[myB]
Eigenvectors[myB]
NullSpace[( 1   0   -1   0   0
             0   0   0   1   0 )]
FullSimplify[MatrixExp[myM]] // MF

```

From **logic: boolean expressions**, non-commutative multiplication.

♀ Type **ESC**=>**ESC** for ⇒

```

LogicalExpand[! (a || ! (b && ! c) && ! (d || ! d))]
! (a && b) ⇒ ! a || ! b // LogicalExpand
And @@ {0 < 1, b, True, a, a == b}
{a b == b a, a ** b == b ** a}

```

**Finite fields** of order  $p^n$ , multiplication of polynomials is defined by a certain irreducible polynomial. For the purpose of demonstration, we pick  $p = 5$  prime and  $n = 4$ . Elements are addressed by integer coefficients of polynomials.

```
<< Algebra`FiniteFields`
myF = GF[5, 4]
elem = myF[{1, 2}] + myF[{2, 2, 2, 1}]
ElementToPolynomial[elem, x]
GF[5, 4]{{1, 2, 1}} GF[5, 4]{{2, 2, 2, 1}}
FieldIrreducible[GF[5, 4], x]
```

**Tensors** are essential in geometry. The following code yields to a given metric  $g_{i,j}$  the Christoffel-Tensor  $\Gamma_{i,j}^k$  and the Riemannian curvature tensor  $R_{i,j,k}^l$ , all expressions depending on coordinates  $x_1, \dots, x_n$ . The `Dot` operation for matrices extends to tensors of arbitrary rank.

```
T = Transpose
Md[X_, r_] := T[Array[D[X, x#1] &, {Length[X]}], Flatten[{r + 1, Range[r]}]]
MΓ[g_] := Inverse[g].With[{Ω = Md[g, 0]}, -Ω + T[Ω, {2, 3, 1}] + T[Ω, {3, 1, 2}]]/2
MΡ[g_] :=
T[Md[MΓ[g], 1] + MΓ[g].MΓ[g], {1, 4, 3, 2}] - T[Md[MΓ[g], 1] + MΓ[g].MΓ[g], {1, 3, 4, 2}]
```

◊ For illustration we use the induced metric of  $S^2 \subset \mathbb{R}^3$  with radius  $r$ . We can show that the sectional curvature is constant.

$$g = \begin{pmatrix} r^2 \cos[x_2]^2 & 0 \\ 0 & r^2 \end{pmatrix}$$

```
R = FullSimplify[MΡ[g]]
X = {x1, x2}
Y = {y1, y2}
FullSimplify[(g.R.X.Y.X.Y) / ((g.X.X) (g.Y.Y) - (g.X.Y)^2)]
```

Formal setup and treatment of tensors.

◊ Produce [] by `ESC[[ESC]`, analogous []

```
dim = Dimensions
myC = Array[c#1,#2,#3 &, {2, 3, 4}]
myD = Array[D[x^5, {x, #1}] + #2 + Sin[#4] &, {4, 5, 2, 2}]
dim[myC]
dim[Transpose[myC, {3, 2, 1}]]
dim[myC.myD]
dim[Transpose[myC, {2, 3, 1}]]
myC[[2, All, 3]]
myC[[1, {3, 2}]] = myC[[1, {2, 1}]]
```

Some **differential equations** require **numerical treatment**. We also teach the use of `InterpolationFunction`.  $\triangleleft$  the equations below describe geodesics on the geometric torus with radii  $R$  and  $r$ .

```
geod = {{x1'[t] == 2 r Sin[x2[t]] x1'[t] x2'[t] / (R + r Cos[x2[t]]), x1[0] == .1, x1[0] == .2,
x2''[t] == -(R + r Cos[x2[t]]) Sin[x2[t]] x1'[t]^2 / r, x2'[0] == 1, x2[0] == .3},
{x1[t], x2[t]}, {t, -10, 10}} /. {R -> 2, r -> 1.1}
sol = NDSolve @@ geod
sol /. t -> 3.4
Off[ParametricPlot::"ppcom"]; (*no message when compilation to plot failed*)
ParametricPlot[{x1[t], x2[t]} /. sol[[1]], {t, -10, 10}];
```

Some expressions do not translate to an explicit form, but *Mathematica* might still know rules, how to manipulate certain entities. This results in **implicit descriptions** via functions like Polygamma, ProductLog, etc.

```
D[x!, x]
Integrate[Exp[-t2], t]
Reduce[z == w Exp[w], w]
SphericalHarmonicY[3, 2, θ, φ]
DSolve[b x'[t] == a tα + x[t]2, x[t], t]
myRec = y[x] /. RSolve[{y[x + 2] == 2 x y[x + 1] + y[x], y[0] == 1, y[1] == 1}, y[x], x][[1]]
Plot3D[Abs[myRec /. x → r + s I], {r, -2, 5}, {s, -2, 5}, ViewPoint → {-1, 1, 1}]
```

Convolution of piecewise continuous functions (*Mathematica* lacks elegance on this topic)

```
bas1 = UnitStep[x + 1/2] - UnitStep[x - 1/2]
Plot[bas1, {x, -2, 2}];
bas2 = Integrate[bas1 (bas1 /. x → x - s) dx // FullSimplify
Plot[bas2, {s, -2, 2}];
```